First-Order Logic

Relations

We are now in position to translate the Monty Python argument.

The argument sketch is a Monty Python sketch. Every Monty Python sketch is funny.

Here's how ...

- a = the argument sketch
- $F = \dots$ is funny
- M = ... is a Monty Python sketch

Given our notational choices, we now have ...

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Given our notational choices, we now have ...

Ma Every Monty Python sketch is funny.

Given our notational choices, we now have ...

Ma $(\forall x)(Mx \rightarrow Fx)$

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Fa

Given our notational choices, we now have ...

Ma $(\forall x)(Mx \rightarrow Fx)$

Fa

Now we need to either develop a semantics for such sentences (and test for validity) or we need to develop a proof theory.

Let's translate a *particular* categorical sentence: "Some Muppets wear hats."

What does it mean to say that *some* Muppets wear hats?

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What does it mean to say that *some* Muppets wear hats?





NO

What does it mean to say that *some* Muppets wear hats?

I can find something that is both a Muppet and a hat-wearer.

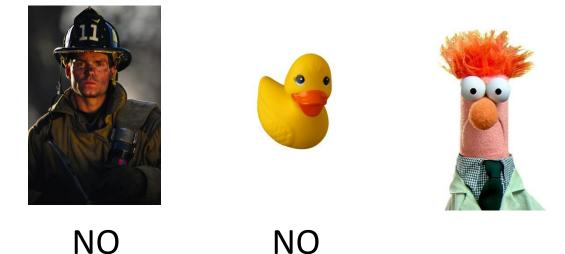


NC

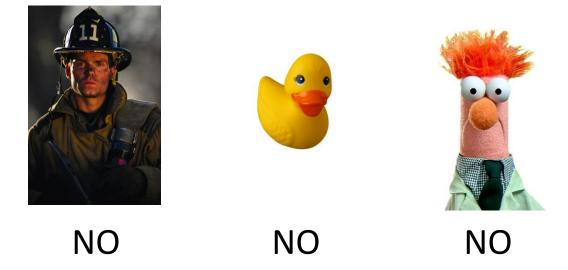


NO

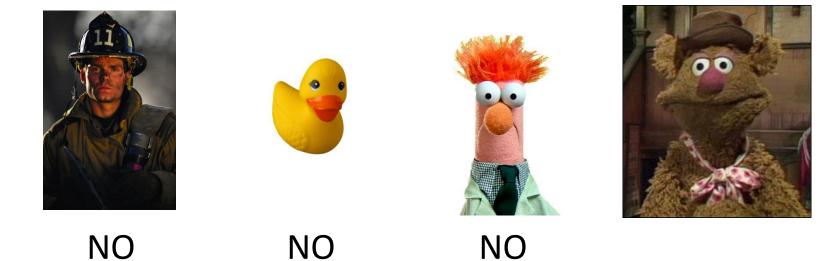
What does it mean to say that *some* Muppets wear hats?



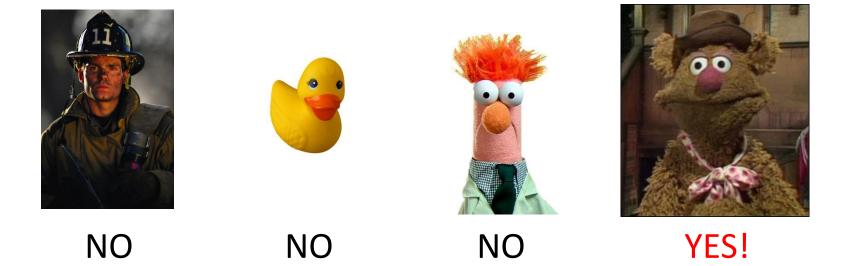
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How do we translate the sentence, "Some Muppets wear hats"?

Let's start with the predicates:

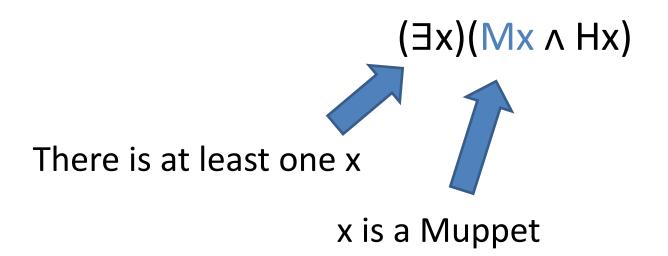
M = "... is a Muppet"

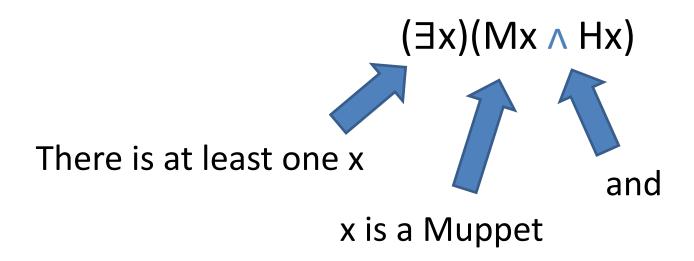
H = "... wears a hat"

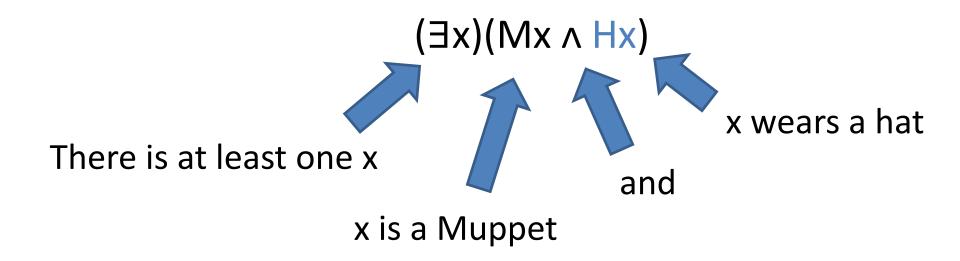
Some Muppets wear hats.

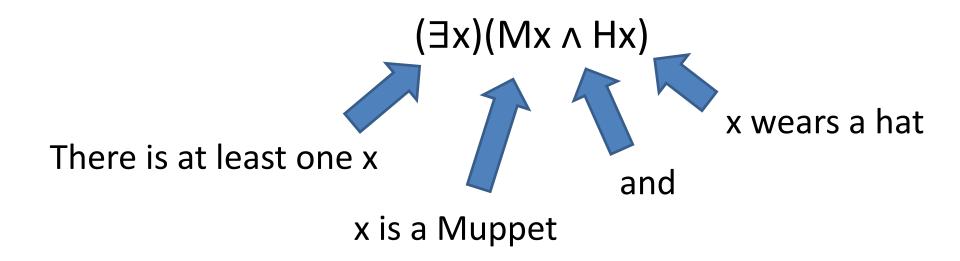
$(\exists x)(Mx \land Hx)$











Some Muppets wear hats.

(Ma ∧ Ha) v (Mb ∧ Hb) v (Mc ∧ Hc) v

One way to think of an existential quantifier is as a big disjunction.

First-order logic gives us the power to represent categorical sentences. But it is considerably more powerful than that! First-order logic also lets us represent *relational* claims.

A categorical sentence uses only one-place predicates and a single quantifier expression.

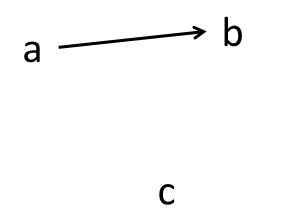
But often, we want to talk about *relations* between things.

One-place predicates are called *monadic predicates*. By contrast, *relations* have two or more places:

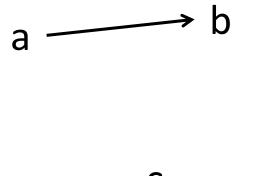
Attaching constant terms to a relation creates a simple sentence:

Lpk = "p loves k" Dab = "a is one meter from b" Smn = "m is shaking hands with n"

We will represent two-place relations using directed graphs. If Rab is true for constants a and b, then we draw an arrow from a to b.



Since there is no arrow from **b** to **c**, Rbc is false according to our picture.



Adding quantifiers, we can translate more complicated sentences, like:

Betty is shaking hands with someone. (∃x)Sbx

Everyone loves Betty. (∀x)Lxb

Given that L = "___ loves ___" how should we translate the following sentence into English?

(∀x)(∃y)Lxy

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Everyone loves someone or other.

Given that L = "___ loves ___" how should we translate the following sentence into English?

(∃x)(∀y)Lxy

Does the sentence above say the same thing as our earlier sentence?

(∀y)(∃x)Lxy

Quantifiers and Relations

A joke: Every 30 seconds, someone in the U.S. steals a car.



Quantifiers and Relations

A joke: Every 30 seconds, someone in the U.S. steals a car.

We have to find this person (or cat) and stop him!



Quantifier and Relations

Given that Lxy = x loves y, translate the following:

 $(\forall x)(\exists y)Lxy$ $(\forall y)(\exists x)Lxy$

(∃x)(∀y)Lxy

(∃y)(∀x)Lxy

Some relations have special properties that we care about. We focus on three such properties:

Reflexive Symmetric Transitive

A relation R is *reflexive* just in case everything is R-related to itself.

F = "_____ is less than five meters from ____" Q = "_____ is exactly as frustrating as ____"

A relation R is *reflexive* just in case everything is R-related to itself.

⊂ b

(∀x)Rxx

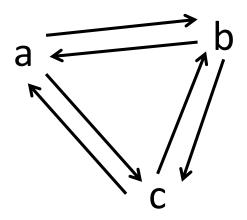
(a

Some relations are *symmetric*. They have the same truth value regardless of the order of their inputs.

- S = "____ is shaking hands with ___"
- H = "____ is exactly as heavy as ___"
- N = "____ is nearby ___"

A relation R is *symmetric* iff every pair that is R-related in one order is R-related in both orders.

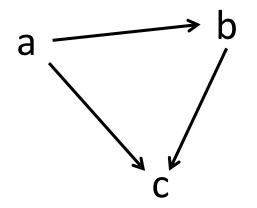
 $(\forall x)(\forall y)(\mathsf{Rxy} \rightarrow \mathsf{Ryx})$



A relation R is *transitive* just in case when both Rab and Rbc hold, Rac holds as well.

A relation R is *transitive* iff having Rab and Rbc guarantees having Rac.

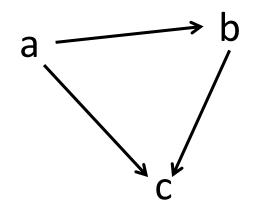
 $(\forall x)(\forall y)(\forall z)((Rxy \land Ryz) \rightarrow Rxz)$



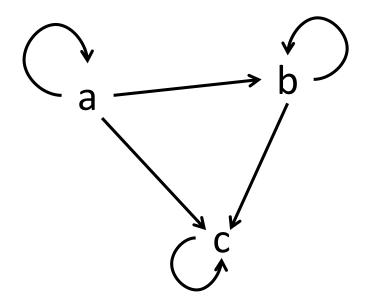
Some relations are reflexive, symmetric, and transitive. Such relations are called *equivalence relations*. The identity relation is an example of an equivalence relation.

Identity is such a special relation that we will give it its own symbol, =, and we will write (a = b), rather than =ab.

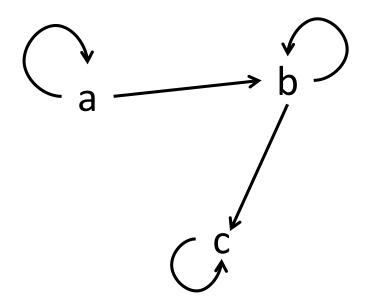
Suppose we have a relation R over three individuals as pictured below. What properties hold for the relation R?



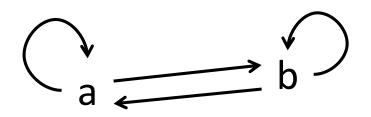
What properties hold for the relation now?



After removing the a to c edge, what properties hold for the relation?



Finally, what properties hold for the relation, now?





Let's do some simple translations. Suppose T = "... is taller than ..." and b stands for Betty.

(∃x)Txb (∀x)Tbx

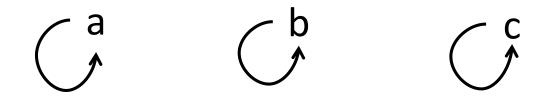
Everyone is taller than someone or other. Betty is not taller than herself.

For the most part, we treat relations in a generic way. However, one relation is special.

Identity gets its own symbol, =, and we write (a = b), rather than =ab.

Identity is an equivalence relation: it is reflexive, symmetric, and transitive.

In fact, identity is the smallest or most fine-grained equivalence relation.



We can use identity to translate sentences involving superlatives or numerical claims.

Jim is the shortest man in the room. $(Mj \land Rj) \land (\forall x)((Mx \land Rx) \rightarrow (Sjx \lor (j = x)))$ There is exactly one fish. $(\exists x)(Fx \land (\forall y)(Fy \rightarrow (y = x)))$

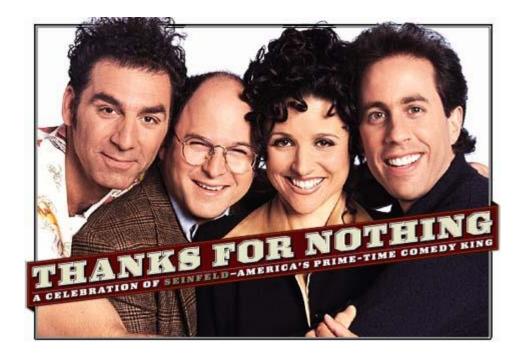
Let's try two more examples:

The Godfather was the best film of 1972.

There is exactly one instructor for PHIL 103.

Suppose you want to translate sentences like:

Seinfeld is a show about nothing.



When I want to translate sentences involving words like *nothing*, *nobody*, or *nowhere*, I will generally use the construction $\sim (\exists x)\varphi$.

There isn't even one thing that would make φ true.

In the *Seinfeld* case, we will let A = "... is about ---" and S = "... is a show." Then let n denote the show *Seinfeld*. Then we can translate the sentence, "*Seinfeld* is a show about nothing," as follows:

 $(Sn \land \sim (\exists x)Anx)$

Lewis Carroll (aka Charles Dodgson) made comic use of nothing in *Through the Looking Glass*.

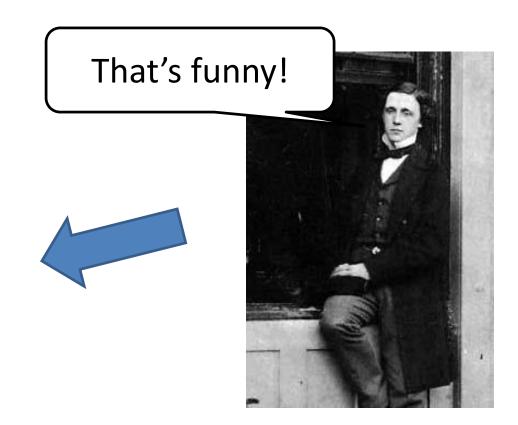


Lewis Carroll (aka Charles Dodgson) made comic use of nothing in *Through the Looking Glass*.





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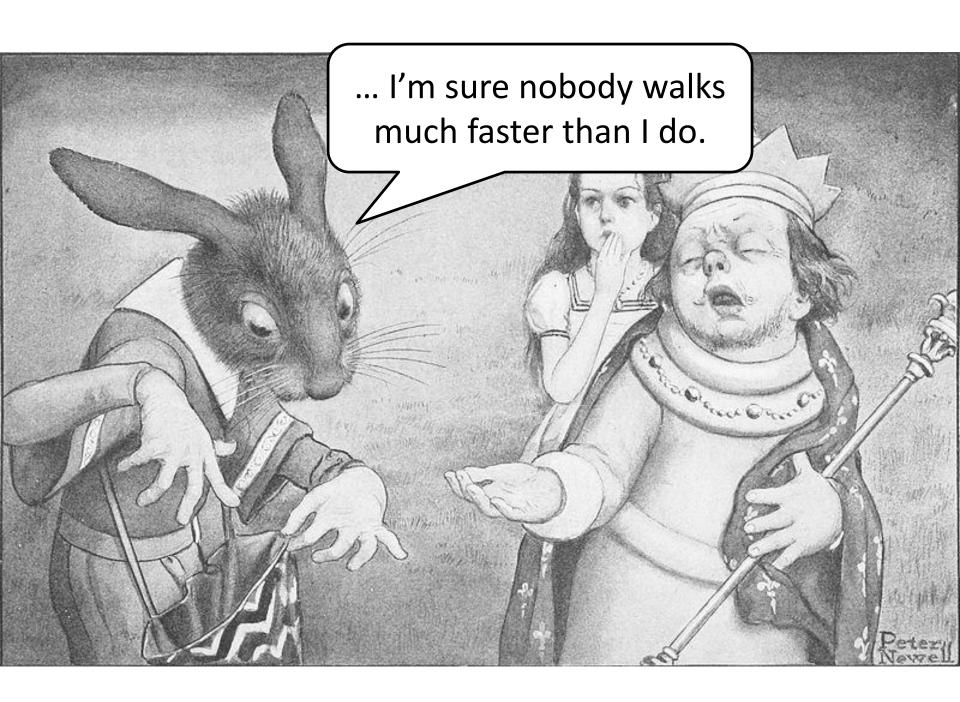




... So of course Nobody walks slower than you do.

Canonal'

Nobody!



... I'm sure nobody walks much faster than I do.

He can't do that ...

Can Our

... I'm sure nobody walks much faster than I do.

He can't do that ...

... or else he'd have been here first.

Que

What is going on in the dialogue here? What makes the joke work?



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The king is treating the word "nobody" as a *name*.



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The king is treating the word "nobody" as a *name*.

But it *isn't* a name.



What is going on in the dialogue here? What makes the joke work?

The king is treating the word "nobody" as a *name*.

But it *isn't* a name. The word "nothing" does not designate any *thing*.



If *nothing* is not a name, then how should we translate sentences like, "Nobody walks slower than you do"?



If *nothing* is not a name, then how should we translate sentences like, "Nobody walks slower than you do"?

Let W = "... walks slower than ..."



If *nothing* is not a name, then how should we translate sentences like, "Nobody walks slower than you do"?

Let W = "... walks slower than ..."

Let c name the person indexed by "you."



If *nothing* is not a name, then how should we translate sentences like, "Nobody walks slower than you do"?

Finally, let P = "... is a person."



If *nothing* is not a name, then how should we translate sentences like, "Nobody walks slower than you do"?

 \sim ($\exists x$)($Px \land Wxc$)



Next Time

We will talk about validity in first-order logic.